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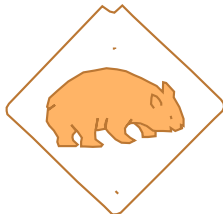
VARIETIES AND COVARIETIES OF LANGUAGES

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PRELIMINARIES

ALGEBRA-COALGEBRA

Given a category \mathbf{X} and an endofunctor $F : \mathbf{X} \rightarrow \mathbf{X}$.

Definition

A **F -algebra** consists of a pair (X, α) , where X is an object of \mathbf{X} and $\alpha : FX \rightarrow X$ an arrow in \mathbf{X} .

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We call X the **base** and α the **structure map** of the (co)algebra.

AUTOMATA

Definition

Let A be a finite alphabet. An **automaton** is a pair consisting of a (possibly infinite) set X of states and a transition function

$$\alpha : X \rightarrow X^A$$

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In pictures, we use the following notation:



The diagram shows two purple circles representing states. The left circle contains the letter 'x' and the right circle contains the letter 'y'. A horizontal arrow points from the 'x' circle to the 'y' circle, with the letter 'a' written above the arrow.

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$$\Leftrightarrow \alpha(x)(a) = y$$

We will also write $x_a = \alpha(x)(a)$ and, more generally,

$$x_\varepsilon = x \qquad x_{wa} = \alpha(x_w)(a)$$

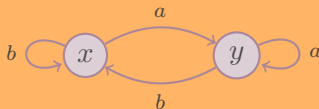
AUTOMATA

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Example



AUTOMATA

Because of the isomorphism

$$(X \times A) \rightarrow X \cong X \rightarrow X^A$$

the transition structure of an automaton X with inputs from an alphabet A can be viewed both as an G -algebra and as a F -coalgebra for the endofunctors on the category **Set** given by:

$$\begin{aligned} G(X) &= X \times A \\ F(X) &= X^A \end{aligned}$$

POINTED AUTOMATA

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An automaton can also have an **initial state** $x \in X$, represented by a function

$$x : 1 \rightarrow X$$

We call the triple (X, α, x) a **pointed automaton**

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Note that pointed automata are $(1 + G)$ -algebras.

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An automaton can be decorated by means of a **colouring** function

$$c : X \rightarrow 2$$

We call a state x **accepting** if $c(x) = 1$ otherwise it is called **non-accepting**. We call the triple (X, α, c) a **coloured automaton**

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Note that pointed automata are $(2 \times F)$ -coalgebras.

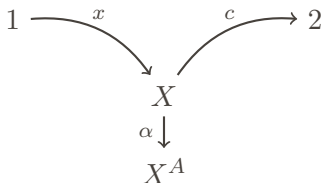
THE SCENE

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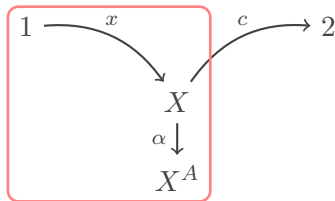
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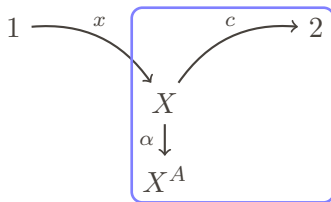
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AUTOMATA HOMOMORPHISMS

Definition

A function $h : X \rightarrow Y$ is a **homomorphism** between automata (X, α) and (Y, β) if it makes the following diagram commute

$$\begin{array}{ccc} X & \xrightarrow{h} & Y \\ \alpha \downarrow & & \downarrow \beta \\ X^A & \xrightarrow{h^A} & Y^A \end{array}$$

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A homomorphism of pointed automata and of coloured automata must preserve initial values and colours, respectively.

If $X \subseteq Y$ and $h : X \hookrightarrow Y$ is the inclusion function, we will say that X is a **subautomaton** of Y . It will be denoted by $X \leq Y$.

BISIMULATION

Definition

We call a relation $R \subseteq X \times Y$ a **bisimulation** of automata if for all $(x, y) \in X \times Y$,

$$(x, y) \in R \Rightarrow \forall a \in A, (x_a, y_a) \in R$$

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For pointed automata (X, α, x) and (Y, β, y) , R is a **pointed bisimulation** if, moreover, $(x, y) \in R$.

For coloured automata (X, α, c) and (Y, β, d) , R is a **coloured bisimulation** if, moreover,

$$(x, y) \in R \Rightarrow c(x) = d(y)$$

BISIMULATION EQUIVALENCE

Definition

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A bisimulation $E \subseteq X \times X$ which is also an equivalence relation is called a **bisimulation equivalence**.

The quotient map of a bisimulation equivalence on X is a homomorphism automata:

$$\begin{array}{ccc} X & \xrightarrow{\pi} & X/E \\ \alpha \downarrow & & \downarrow [\alpha] \\ X^A & \xrightarrow{\pi^A} & (X/E)^A \end{array}$$

SETTING THE SCENE

INITIAL ALGEBRA

The set A forms a pointed automaton (A, σ, ε) with initial state ε and transition function defined by

$$\sigma : A \rightarrow (A)^A \quad \sigma(w)(a) = wa$$

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For any given automaton (X, α) and every choice of initial state $x : 1 \rightarrow X$, it induces a unique function $r_x : A \rightarrow X$, given by

$$r_x(w) = x_w$$

INITIAL ALGEBRA

This is equivalent to say that the following diagram commutes:

$$\begin{array}{ccc}
 1 & \xrightarrow{x} & \\
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The function r_x maps a word w to the state x_w reached from the initial state x on input w and is therefore called the **reachability** map for (X, α, x) .

FINAL COALGEBRA

The set 2^A of languages forms a coloured automaton $(2^A, \tau, \varepsilon?)$ with colour function $\varepsilon?$ defined by

$$\varepsilon? : 2^A \rightarrow 2 \quad \varepsilon?(L) = \begin{cases} 1 & \text{if } \varepsilon \in L \\ 0 & \text{otherwise} \end{cases}$$

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For any automaton (X, α) and every choice of colouring function $c : X \rightarrow 2$, it induces a unique function $o_c : X \rightarrow 2^A$, given by

$$o_c(x) = \{w \in A \mid c(x_w) = 1\}$$

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$$\begin{array}{ccc}
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 & \nearrow c & \\
 X & \overset{\quad}{\dashrightarrow} & 2^A \\
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The function o_c maps a state x to the language $o_c(x)$ accepted by x and is therefore called the **observability** map for (X, α, c) .

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Summarizing:

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EQUATIONS AND COEQUATIONS

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We define:

$$(X, \alpha) \models E \iff \forall x : 1 \rightarrow X, \ (X, \alpha, x) \models E$$

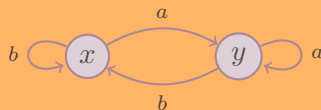
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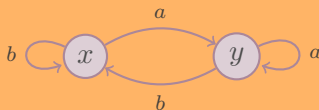
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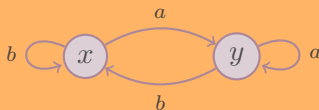


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$$(X, \alpha, x) \models \{b = \varepsilon, ab = \varepsilon, aa = a\}$$

$$(X, \alpha, y) \models \{a = \varepsilon, ba = \varepsilon, bb = b\}$$

EQUATIONS

Proposition

$$(X, \alpha, x) \models E \iff E \subseteq \ker(r_x)$$

We have, equivalently, that $(X, \alpha, x) \models E$ iff the reachability map r_x factors through A / E .

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Definition

We define $\text{Eq}(X, \alpha)$ to be the largest set of equations satisfied by the automaton (X, α) .

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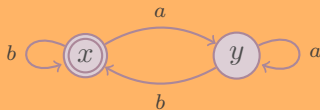
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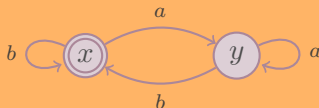
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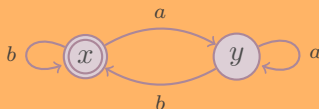


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$$o_c(x) = (a \ b) \qquad o_c(y) = (a \ b)^+$$

therefore,

$$(X, \alpha, c) \models \{(a \ b) \ , (a \ b)^+\}$$

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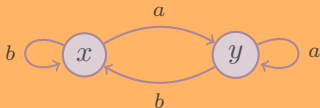
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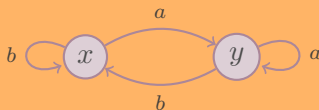
ALL TOGETHER NOW

Example



ALL TOGETHER NOW

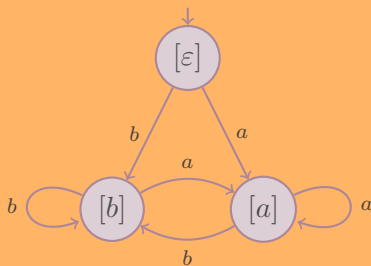
Example



$$\text{Eq}(X, \alpha) = \{aa = a, bb = b, ab = b, ba = a\}$$

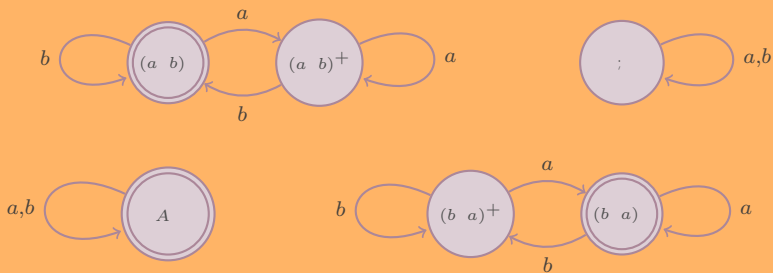
ALL TOGETHER NOW

Example


$$A / \text{Eq}(X, \alpha)$$

ALL TOGETHER NOW

Example



$$\text{coEq}(X, \alpha)$$

VARIETIES AND COVARIETIES

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Every variety V_E is closed under the formation of subautomata, homomorphic images and products.

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Proposition

Every covariety C_D is closed under the formation of subautomata, homomorphic images and coproducts.

LANGUAGES

Definition

Let V_E be a variety. We define the **variety of languages** $L(V_E)$ by

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- iv. $\text{Eq}(A / E, [\sigma]) = E$.

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Under any of the statements above, we have:

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$$L(V_E) = \{L \in 2^A \mid \forall (v, w) \in E, L_v = L_w\}$$

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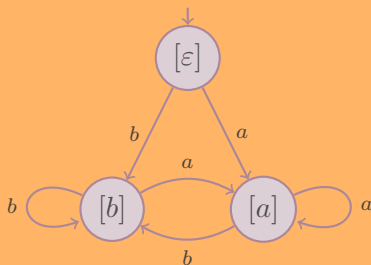
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When E is a congruence on A , A/E can be both seen as an automaton and as a monoid.

ON EQUATIONS AND VARIETIES

Example



Multiplication law is given by: $[w][v] = [w]_v = [wv]$

ON EQUATIONS AND VARIETIES

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$$A / \text{Eq}(X, \alpha) \cong \text{trans}(X, \alpha)$$

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- iv. $L(C_D) = D$.

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