

**COURSE DATA****DATA SUBJECT**

Code: 34802
Name: Computer network architecture
Cycle: Undergraduate Studies
ECTS Credits: 6
Academic year: 2025-26

STUDY (S)

Degree	Center	Acad. year	Period
1402 - Degree in Telecommunications Electronic Engineering	Escola Tècnica Superior d'Enginyeria	2	Second quarter

SUBJECT-MATTER

Degree	Subject-matter	Character
1402 - Degree in Telecommunications Electronic Engineering	Networks	COMPULSORY

COORDINATION

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SUMMARY

The subject of computer network architecture is framed within a subject group of computer networks, which are closely related, divided into two subjects and three subjects. This course is part of the basic knowledge acquired in the first quarter in Fundamentals of networks, technologies and delving into more advanced network protocols. In particular, Fundamentals of computer networks with computer networks architecture form a field of 12 credits under the name Network.

It is the second semester of the second course in Engineering degree from Telematics (GIT) and the Electronic Engineering degree in Telecommunications (Gieten) is mandatory, and has a teaching 6 ECTS credits.

The course has been designed with a methodology adapted to the new European Higher Education Area (EHEA), and central aims in student learning. Matter, and in particular subjects, are designed with a joint plan focused on the methodology of Problem Based Learning (PBL). This method enhances student involvement and support its assessment on an ongoing basis, reinforcing and complementing the knowledge acquired in lectures.

Computer network architectures focuses on expanding the knowledge acquired by the student networks.



To this end, studying new technologies through networking applications that use VoIP, MPLS and Multicast. To improve the assimilation of theoretical concepts shall be proposed in a theoretical group which will deploy the technologies seen in the theoretical modules.

The main overall objectives of the course are:

- Acquire a basic knowledge of advanced networking and related protocols in order to understand network applications that use them.
- Learn to conduct a project that requires the assimilation of theoretical content and the deployment of a multimedia network taking into account technical and economic factors.
- Develop collaborative skills, group work and leadership to carry out a project-oriented work.

PREVIOUS KNOWLEDGE

RELATIONSHIP TO OTHER SUBJECTS OF THE SAME DEGREE

There are no specified enrollment restrictions with other subjects of the curriculum.

OTHER REQUIREMENTS

Prior knowledge required is the subject of Computer and Network Fundamentals course in computers.

The course is in the first semester of the second course. Therefore assumes that students already have basic knowledge in the field of engineering and have developed skills in solving problems. Also it is expected that students have learned teamwork dynamics and skills. This knowledge will be reinforced throughout the courses in this area with special emphasis on teamwork skills, project-oriented.

COMPETENCES / LEARNING OUTCOMES

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G3 - Acquisition of the knowledge of the basic and technological subjects that allows students to learn new methods and theories and endows them with the versatility to adapt to new situations.

G4 - Ability to solve problems with initiative, decision-making and creativity, and to communicate and transmit knowledge, abilities and skills, understanding the ethical and professional responsibility of the activity of a telecommunications technical engineer.

G5 - Knowledge to carry out measurements, calculations, assessments, evaluations, loss adjustments, studies, reports, task planning, and other analogous work in the specific field of telecommunications.

G6 - Ability in the handling of specifications, regulations and norms of compulsory compliance.

R12 - Understand and use the concepts of network architecture, protocols and communications interfaces.

R13 - Ability to differentiate the concepts of access and transport networks, circuit and packet switching networks, fixed and mobile networks, as well as distributed network systems and applications, voice, data,



audio, video, interactive and multimedia services.

R14 - Understand the interconnection and routing methods of network, as well as the fundamentals of planning, sizing networks according to traffic parameters.

R6 - Ability to conceive, deploy, organize and manage telecommunications networks, systems, services and infrastructures in residential (home, urban and digital communities), business and institutional contexts, as well as understanding their economic and social impact.

DESCRIPTION OF CONTENTS

0. Introduction

- Review of networking basics
- Networking technologies
- Important concepts of the OSI reference model

Theory (Face) 4 (No face) 6
Problems (Face) 0 (No face) 0

1. Transport layer protocols

- Introduction
- UDP protocol
- ICMP protocol
- TCP protocol
- Traffic congestion control, Flow traffic control, Loss traffic control

Theory (Face) 5 (No face) 4,5
Problems (Face) 2 (No face) 1,5

2. Application protocols

- Introduction.
- Email. SMTP. POP and IMAP protocols.
- Domain Name Servers. DNS.
- Other applications: FTP, Telnet, HTTP
- Network administration: SNMP, RMON, NBAR, Netflow
- Basic examples of configuration, management and tools.

Theory (Face) 5 (No face) 6
Problems (Face) 2 (No face) 1,5



3. Voice over IP

- Introduction
- VoIP architectures
- H323 standard
- SIP Protocol
- QoS for multimedia networks

Theory (Face) 4 (No face) 6
 Problems (Face) 2 (No face) 3

4. Networking security

- Introduction
- Encrypted communications. Methods symmetric (DES, 3DES, AES) and asymmetric (RSA).
- Integrity and compendia. Methods SHA, MD5.
- Certificates and public cable infrastructure. format X.509.V3
- Types of attacks on networks. Classification.
- Access lists. Filtering. Firewall and DMZ. Honeypots

Theory (Face) 6 (No face) 9
 Problems (Face) 2 (No face) 3

WORKLOAD

PRESENCIAL ACTIVITIES

Activity	Hours
Theory	30,00
Laboratory	20,00
Classroom practices	10,00
Total hours	60,00

NON PRESENCIAL ACTIVITIES

Activity	Hours
Attendance at other activities	0,00
Individual or group project	15,00
Independent study and work	30,00
Preparation of lessons	30,00
Preparation for assessment activities	15,00
Resolution of case studies	0,00
Total hours	90,00

TEACHING METHODOLOGY



The training activities are conducted in accordance with the following distribution:

40% of the hours of ECTS credits (1 credit is 25 hours) will go to the following sessions:

- **Theory:** (outcomes G3, G5, R12, R13, R14)
The lectures will develop the issues by providing a global and inclusive vision, analyzing in detail the key issues and more complex, encouraging at all times, participation / student.
- **Practical activities:** (G4, R6, R12, R13, R14)
Complement the theoretical activities in order to apply the basics and expand the knowledge and experience to be acquired in the course of the work proposed. They include the following types of classroom activities:
- **Classes of problems and issues in the classroom:** (G4, G5, G6, R6)
or discussion sessions and problem-solving exercises and previously worked by students
or Labs
or oral presentations
or tutorials scheduled (individualized or group)
- **Evaluation:**
Making individual evaluation questionnaires in the classroom with the presence of teachers.

60% of the hours of ECTS (25 hours per ECTS) will be devoted to the following non-contact activities:



- **Work in small groups.**
Realisation, by small groups of students (2-4) of work, issues, problems outside the classroom. This work complements the work and encourages individual ability to integrate into working groups.
- **Work student (independent).**
Realization (outside the classroom) of monographs, literature search directed, issues and problems as well as the preparation of classes and exams (study). This is done individually and tries to promote self-employment.

It will use the platform of e-learning (virtual classroom) of the University of Valencia in support of communication with students. Through it you will have access to course materials used in class as well as solve problems and exercises.

EVALUATION

Next is the criteria for the evaluation:

Table. Criteria and weight of each part of the module in the final grades

Criteria	Grades Juny	Grades July
Written exam (at the end, including mid-term)	35% (5 P)	35%
Lab Presentation	4%	0%



Lab exams	27% (7 P)	31%
Project documentation	27% (4 P)	34%
Lider presentation	7%	0%
Total	100 %	100%

* (P): Indicates that exams or partial assignments have been made. The note is the average of all the partials. There is no average grade to average the partials. The FINAL NOTE will be obtained from the average of the three main parts of the subject (project, laboratory and theory) as long as the student has obtained at least a 5 in each of the parts.

Students who have completed the course in previous years can validate their project and practice notes as long as they had obtained at least 6 in the previous year.

The evaluation of the course will be made taking into account the work done throughout the semester and the final tests.

At the beginning of the course groups of three or four people will be formed who will carry out the theoretical project, presentation of works in class and realization of tests throughout the course. It will try to maintain the same groups for the realization of laboratory practices. Therefore, a large part of the evaluation will be based on the way in which the students work in groups, the way they carry out the activities, the tasks are divided and presented.

Since it is not possible to reproduce the work environment after the course has elapsed, the recovery exams will have their weights modified, and will not take into account the continuous assessment notes if the student has not carried out the relevant tasks during the semester in that the subject was taught.

REFERENCES



- Referencia b1: Apuntes de la asignatura

- Referencia c1: Tanenbaum, Andrew S.: Redes de Computadoras, Prentice-Hall
- Referencia c2: Stallings, William: Comunicaciones y Redes de Computadores, Prentice-Hall
- Referencia c3: Kurose, James F.: Redes de Computadores, Prentice Hall