

**COURSE DATA****DATA SUBJECT**

**Code:** 34885  
**Name:** Computer network architecture  
**Cycle:** Undergraduate Studies  
**ECTS Credits:** 6  
**Academic year:** 2026-27

**STUDY (S)**

Degree	Center	Acad. year	Period
1403 - Degree in Telematics Engineering	Escola Tècnica Superior d'Enginyeria	2	First quarter
1935 - Double Degree Program in Mathematics-Telematics Engineering	Facultat de Ciències Matemàtiques	2	First quarter

**SUBJECT-MATTER**

Degree	Subject-matter	Character
1403 - Degree in Telematics Engineering	Networks	COMPULSORY
1935 - Double Degree Program in Mathematics-Telematics Engineering	Segundo curso	COMPULSORY

**COORDINATION**

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**SUMMARY**

The subject of computer network architecture is framed within a subject group of computer networks, which are closely related, divided into two subjects and three subjects. This course is part of the basic knowledge acquired in the first quarter in Fundamentals of networks, technologies and delving into more advanced network protocols. In particular, Fundamentals of computer networks with computer networks architecture form a field of 12 credits under the name Network.

It is the second semester of the second course in Engineering degree from Telematics (GIT) and the Electronic Engineering degree in Telecommunications (Gieten) is mandatory, and has a teaching 6 ECTS credits.

The course has been designed with a methodology adapted to the new European Higher Education Area (EHEA), and central aims in student learning. Matter, and in particular subjects, are designed with a joint plan focused on the methodology of Problem Based Learning (PBL). This method enhances student involvement and support its assessment on an ongoing basis, reinforcing and complementing the



knowledge acquired in lectures.

Computer network architectures focuses on expanding the knowledge of networks acquired by the students in the subject of fundamentals of computer networks. To this end, a study of networking applications is done. Moreover, networking security are introduced too. To improve the assimilation of theoretical concepts shall be proposed in a theoretical group which will deploy the technologies seen in the theoretical modules

The main overall objectives of the course are:

- Acquire a basic knowledge of advanced networking and related protocols in order to understand network applications that use them.
- Learn to conduct a project that requires the assimilation of theoretical content and the deployment of a multimedia network taking into account technical and economic factors.
- Develop collaborative skills, group work and leadership to carry out a project-oriented work.

## PREVIOUS KNOWLEDGE

## RELATIONSHIP TO OTHER SUBJECTS OF THE SAME DEGREE

There are no specified enrollment restrictions with other subjects of the curriculum.

## OTHER REQUIREMENTS

Students are expected to have passed the subject of Computer and Network Fundamentals course in computers.

The course is in the first semester of the second course. Therefore assumes that students already have basic knowledge in the field of engineering and have developed skills in solving problems. Also it is expected that students have learned teamwork dynamics and skills. This knowledge will be reinforced throughout the courses in this area with special emphasis on teamwork skills, project-oriented.

## COMPETENCES / LEARNING OUTCOMES

### 1403 - Degree in Telematics Engineering

G3 - Acquisition of the knowledge of the basic and technological subjects that allows students to learn new methods and theories and endows them with the versatility to adapt to new situations.

G4 - Ability to solve problems with initiative, decision-making and creativity, and to communicate and transmit knowledge, abilities and skills, understanding the ethical and professional responsibility of the activity of a telecommunications technical engineer.

G5 - Knowledge to carry out measurements, calculations, assessments, evaluations, loss adjustments,



studies, reports, task planning, and other analogous work in the specific field of telecommunications.

G6 - Ability in the handling of specifications, regulations and norms of compulsory compliance.

R12 - Understand and use the concepts of network architecture, protocols and communications interfaces.

R13 - Ability to differentiate the concepts of access and transport networks, circuit and packet switching networks, fixed and mobile networks, as well as distributed network systems and applications, voice, data, audio, video, interactive and multimedia services.

R14 - Understand the interconnection and routing methods of network, as well as the fundamentals of planning, sizing networks according to traffic parameters.

R6 - Ability to conceive, deploy, organize and manage telecommunications networks, systems, services and infrastructures in residential (home, urban and digital communities), business and institutional contexts, as well as understanding their economic and social impact.

## DESCRIPTION OF CONTENTS

### 0. Introduction

Review of networking basics  
Networking technologies  
Important concepts of the OSI reference model

Face No face  
Theory 4 7  
Problems 1 2

### 1. Transport Protocols

Introduction  
Port, process and socket.  
Transport level programming  
TCP protocol. Flow control and congestion. Data Exchange. Applications  
UDP protocol. Data Exchange. Applications

Face No face  
Theory 7 10  
Problems 3 4

Introduction.



## 2. Application Protocols

Introduction. Email. SMTP. POP and IMAP protocols. Domain Name Servers. DNS.  
 Other applications: FTP, Telnet, ssh, HTTP(s), SNMP, NTP  
 Basic examples of configuration, management and tools.

Face No face  
 Teoría 6 9  
 Problemas 2 3

## 3. Network Security

Introduction  
 Encrypted communications. Methods symmetric (DES, 3DES, AES) and asymmetric (RSA).  
 Integrity and compendia. Methods SHA, MD5.  
 Certificates and public cable infrastructure. format X.509.V3  
 Types of attacks on networks. Classification.  
 Access lists. Filtering. Firewall and DMZ. Honeypots.  
 Tunneling technologies: IPsec and VPN.

Face No face  
 Theory 7 10  
 Problems 2 3

## 4. Wifi Network

Introduction  
 Wifi design, 802.11a, b, g, n, ac  
 WLAN security

Face No face  
 Theory 6 9  
 Problems 2 3

## WORKLOAD

### PRESENCIAL ACTIVITIES

Activity	Hours
Theory	30,00
Laboratory	20,00
Classroom practices	10,00
<b>Total hours</b>	<b>60,00</b>

### NON PRESENCIAL ACTIVITIES



Activity	Hours
Attendance at other activities	0,00
Individual or group project	15,00
Independent study and work	30,00
Preparation of lessons	30,00
Preparation for assessment activities	15,00
Resolution of case studies	0,00
<b>Total hours</b>	<b>90,00</b>

## TEACHING METHODOLOGY

The training activities are conducted in accordance with the following distribution:  
40% of the hours of ECTS credits (1 credit is 25 hours) will go to the following sessions:

- **Theory:**  
The lectures will develop the issues by providing a global and inclusive vision, analyzing in detail the key issues and more complex, encouraging at all times, participation / student. (G3, G4, G5, G6, R6, R12, R13, R14)
- **Practical activities:**  
Complement the theoretical activities in order to apply the basics and expand the knowledge and experience to be acquired in the course of the work proposed (R6, R12, R13, R14). They include the following types of classroom activities:
  - **Classes of problems and issues in the classroom:**  
or discussion sessions and problem-solving exercises and previously worked by students  
or Labs  
or oral presentations  
or tutorials scheduled (individualized or group)
- **Evaluation:**  
Making individual evaluation questionnaires in the classroom with the presence of teachers.

60% of the hours of ECTS (25 hours per ECTS) will be devoted to the following non-contact activities:



- **Work in small groups.**  
Realisation, by small groups of students (2-4) of work, issues, problems outside the classroom. This work complements the work and encourages individual ability to integrate into working groups.
  
- **Work student (independent).**  
Realization (outside the classroom) of monographs, literature search directed, issues and problems as well as the preparation of classes and exams (study). This is done individually and tries to promote self-employment.

It will use the platform of e-learning (virtual classroom) of the University of Valencia in support of communication with students. Through it you will have access to course materials used in class as well as solve problems and exercises.

## EVALUATION

Next is the criteria for the evaluation:

Table. Evaluation criteria

Criteria	Final evaluation	Continous evaluation	Project weight	Evaluation in July
Written exam (at the end, including mid-term)	35%	0%		40%
	20% (P)	15% (P)		
Lab exam	15%			20%



Project documentation		15%	15%	20%
Project presentation		10%	10%	5%
labs		15%		10%
Continuous evaluation		10%		5%
<b>Total</b>	<b>50%-35% (P)</b>	<b>50%-65% (P)</b>	<b>25%</b>	<b>100%</b>

\*(P): it shows the midterm, with a weight of 15% + 20%, otherwise it has a weight of 35%

\*You must obtain a minimum score of 4 in the written exams of theory and laboratory in order to pass the course.

The evaluation is during the course and its activities.

There are groups of 3 persons for the projects, the same groups that in the labs. So it will be a good criterion for the evaluation.

When the group activity cannot be taken into account the weights varies as the table shows.

Copying or plagiarism of any activity that is part of the evaluation will result in the impossibility of passing the course, and the student will then be subject to the appropriate disciplinary procedures indicated in the ACTION PROTOCOL FOR FRAUDULENT PRACTICES AT THE UNIVERSITY OF VALENCIA ([ACGUV 123/2020](#)).

In any case, the evaluation system will be managed by what el sistema de evaluaci3n se regira por lo establecido en el ¿Reglament d'Avaluaci3 i Qualificaci3 de la Universitat de València per a Graus i Màsters¿ ([ACGUV 108/2017](#)).



## REFERENCES

- Apuntes de la asignatura
- Tanenbaum, Andrew S.: Redes de Computadoras, Prentice-Hall - Stallings, William: Comunicaciones y Redes de Computadores, Prentice-Hall - Kurose, James F.: Redes de Computadores, Prentice Hall