



# Lesson 1

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## General Equilibrium 1: Walrasian Equilibrium



# Topics to be Discussed

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- Introduction
- Walrasian Equilibrium in Exchange Economies
- Existence of Walrasian Equilibrium



# General Equilibrium Analysis: Introduction

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- General Equilibrium Theory (GET) belongs to Microeconomic Theory (studies the behavior of economic agents, and their interaction in the market)
- Two key analytical devices: *Optimization analysis and equilibrium analysis*
  1. Optimization analysis: the economic agent is an optimizer.
  2. Equilibrium analysis: What takes place in an economic system when the optimizer behavior of all of its economic agents is compatible.



# General Equilibrium Analysis: Introduction

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- An agent is in *equilibrium* if she satisfies her rule of behavior: there is no incentive to change.  
Examples: Consumer's equilibrium, firm's equilibrium...(concept from physics).

With several agents:

1. The actions of each agent are in equilibrium
2. The overall behavior is compatible: plans are compatible.

**Partial equilibrium model** –all prices other than the price of the good being studied are assumed to remain fixed



# General Equilibrium Analysis: Introduction

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Market interrelationships can be important

- Complements and substitutes
- Increase in firms' input demand can cause market price of the input and product to rise
- To study how markets interrelate, we can use **general equilibrium analysis**
  - Simultaneous determination of the prices and quantities in all relevant markets, taking into account feedback effects
- **General equilibrium model**—all prices are variable and equilibrium requires that all markets clear (all of the interactions between markets are taken into account)



# General Equilibrium Analysis: Introduction

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- Topics of interest when studying Equilibrium Theory
  - Existence
  - Unicity
  - Stability
- Several GET analysis:
  - Classical models: Marx, Ricardo, etc.
  - Neoclassical: starting with Walras= Market decentralization and developed in the fifties of the last century by Arrow and Debreu...



# General Equilibrium Analysis: Introduction. The Invisible Hand of Adam Smith

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- Problems studied in the neoclassical GET
  - “The notable degree of *coherence* among a huge number of individuals taking separate decisions about the buying and selling of goods” (Arrow’s Nobel Conference).
  - Problems with **economic coordination**: information is disseminated among agents.

How a decentralized (in information and property rights) system of resource allocation (markets) can solve economic coordination?

(Walras): *Information is transmitted indirectly through the market prices*: prices act as signals of scarcity and provide the common flow of information to coordinate the economic system.



# General Equilibrium Analysis: Introduction

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- The neoclassical GET focus mainly on two topics:
- To explain the emerging prices from the economic agents' interactions via marketplace. (Existence)
- To explain the role of prices in optimal or efficient states of the economy. (Pareto Efficiency of Walrasian prices)





# General Equilibrium Analysis: Introduction

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- Traditionally: two approaches to GET analysis:
  - Edgeworth: gains from cooperation: To improve upon the allocations through cooperation among agents.
  - Walras: decentralization of choices through a price-system.



## General Equilibrium Analysis: A simple model of Pure exchange: 2 consumers & 2 goods. The gains from trade

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- Pure exchange model: the special case of GE models where all of the economic agents are consumers and they exchange their initial endowments.
- Net demander (supplier): the consumer wants to consume more (less) than her initial endowment of that commodity



## General Equilibrium Analysis: A simple model of Pure exchange: 2 consumers & 2 goods.

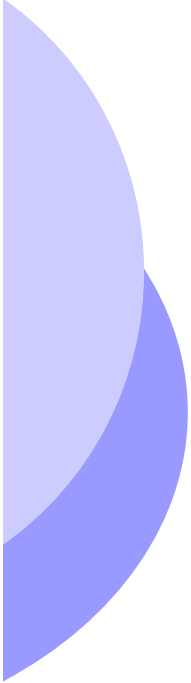
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- 2 agents A y B and 2 goods:  $x_1$  y  $x_2$
- No production
- Initial endowments are given by:

$$w^A = (w_1^A, w_2^A) \text{ y } w^B = (w_1^B, w_2^B) \text{ con}$$

$$w_1^A + w_1^B = w_1 \text{ y } w_2^A + w_2^B = w_2$$

- Each agent has well-defined preferences over baskets of goods and can consume either her initial endowment or exchange it with the other agents.



## General Equilibrium Analysis: A simple model of Pure exchange: 2 consumers & 2 goods.

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- Let a consumption basket of A and B be:

$$x^A = (x_1^A, x_2^A) \text{ y } x^B = (x_1^B, x_2^B)$$

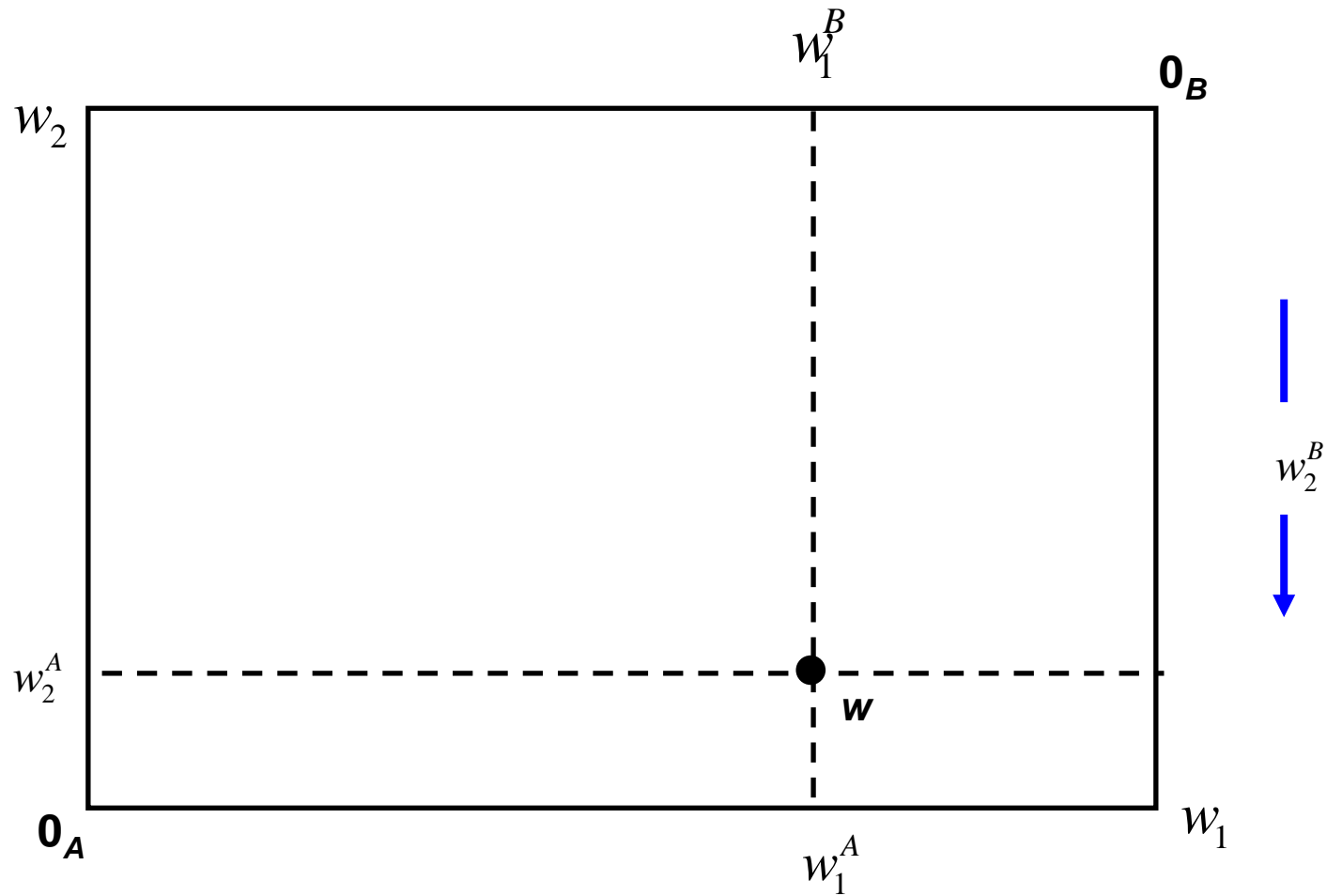
- An *allocation* is a pair of consumption baskets :

$$x = (x^A, x^B)$$

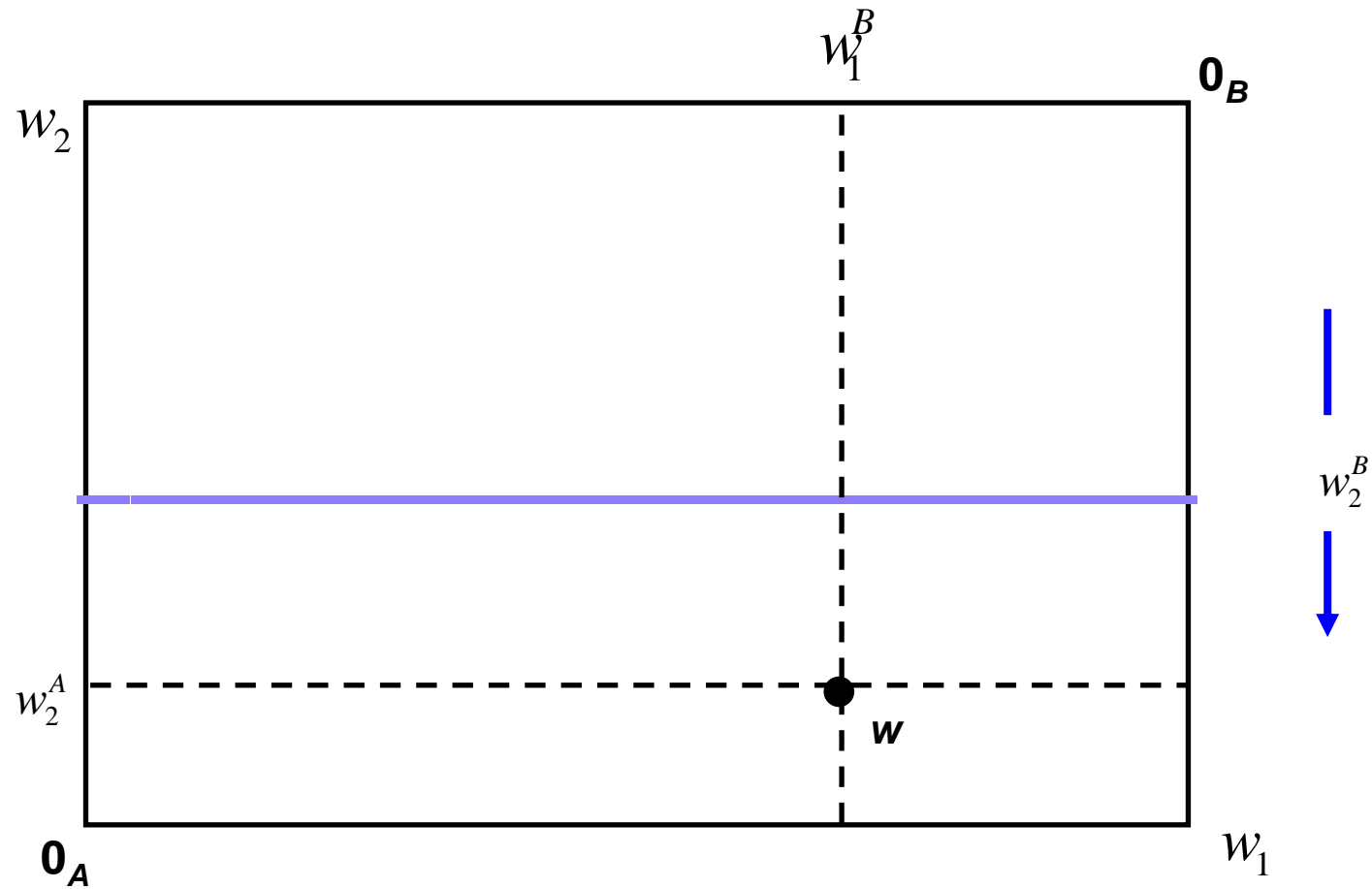
- An allocation is feasible if:

$$x_1^A + x_1^B = w_1^A + w_1^B = w_1 \text{ y } x_2^A + x_2^B = w_2^A + w_2^B = w_2$$

A simple model of Pure exchange. The Edgeworth-Bowley box summarizes the set of all feasible allocations.

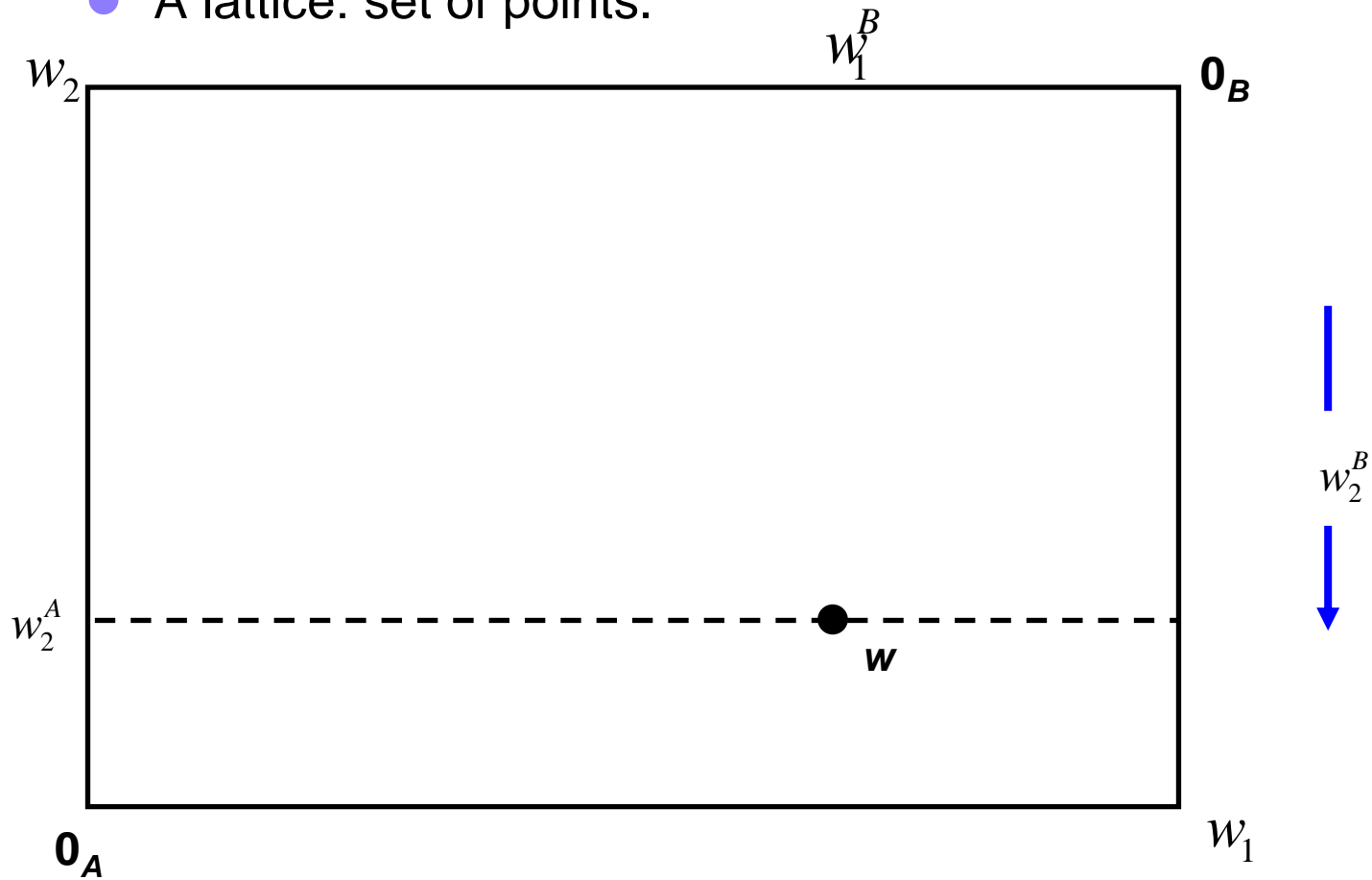


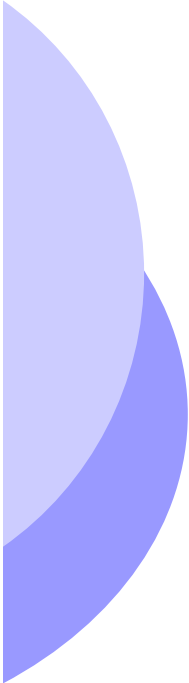
Edgeworth's box when a good is perfectly divisible but the other is not. Set of either horizontal or vertical parallel lines.



# Edgeworth's box when no good is perfectly divisible

- A lattice: set of points.





**Example: James and Karen are in an economy with 10 units of food and 6 units of clothes.**

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| <b>Individual</b> | <b>Initial Allocation</b> | <b>Trade</b> | <b>Final Allocation</b> |
|-------------------|---------------------------|--------------|-------------------------|
| James             | 7F, 1C                    | -1F, +1C     | 6F, 2C                  |
| Karen             | 3F, 5C                    | +1F, -1C     | 4F, 4C                  |

- To determine if they are better off, we need to know the preferences for food and clothing





## Example: Preferences

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- Karen has a lot of clothing and little food.  
Suppose:
  - MRS of food for clothing is 3
  - To get 1 unit of food, she will give up 3 units of clothing
- James' MRS of food for clothing is only  $\frac{1}{2}$ 
  - He will give up  $\frac{1}{2}$  unit of clothing for 1 unit of food



## Example: exchange between James and Karen.

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- There is room for trade
  - James values clothing more than Karen
  - Karen values food more than James
  - Karen is willing to give up 3 units of clothing to get 1 unit of food, but James is willing to take only  $\frac{1}{2}$  unit of clothing for 1 unit of food
- Actual terms of trade are determined through bargaining
  - Trade for 1 unit of food will fall between  $\frac{1}{2}$  and 3 units of clothing



## Example: The Advantage of Trade

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- Suppose Karen offers James 1 unit of clothing for 1 unit of food
  - James will have more clothing, which he values more than food
  - Karen will have more food, which she values more
- Whenever two consumers' MRSs are different, there is room for mutually beneficial trade
  - Allocation of resources is inefficient

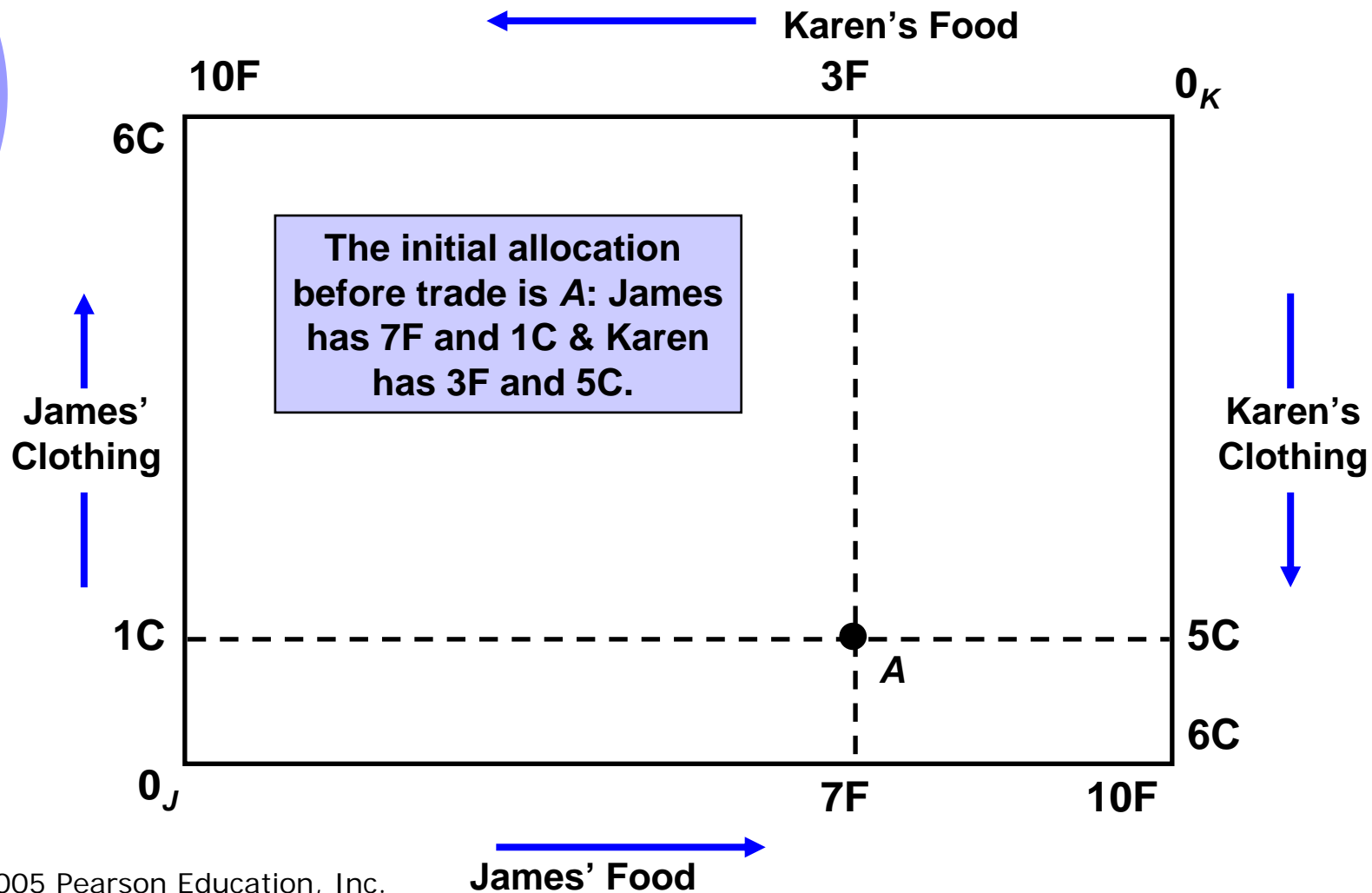


# The Edgeworth Box Diagram

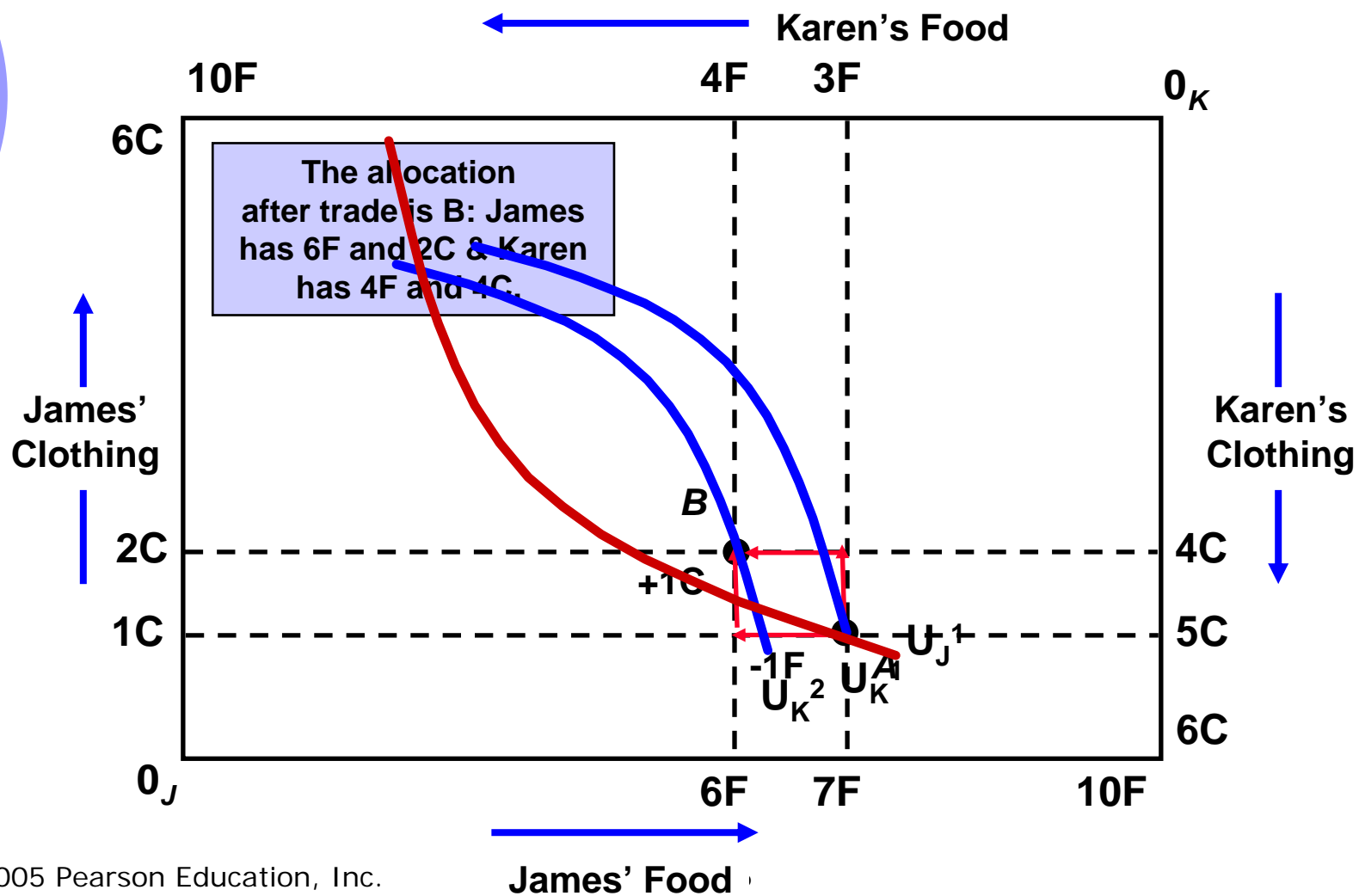
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- Food is measured across the horizontal axis
- Clothing is measured on the vertical axis
- Length of box is the total amount of food: 10 units
- Height of box is the total amount of clothing: 6 units
- Each point describes the market baskets of *both* consumers
  - James' basket is read from origin  $O_J$
  - Karen's basket is read from origin  $O_K$ , in the reverse direction
  - James has 7 units of food and 1 unit of clothing: point A
  - Karen has 3 units of food and 5 units of clothing: point A from different axis

# Exchange in an Edgeworth Box



# Exchange in an Edgeworth Box



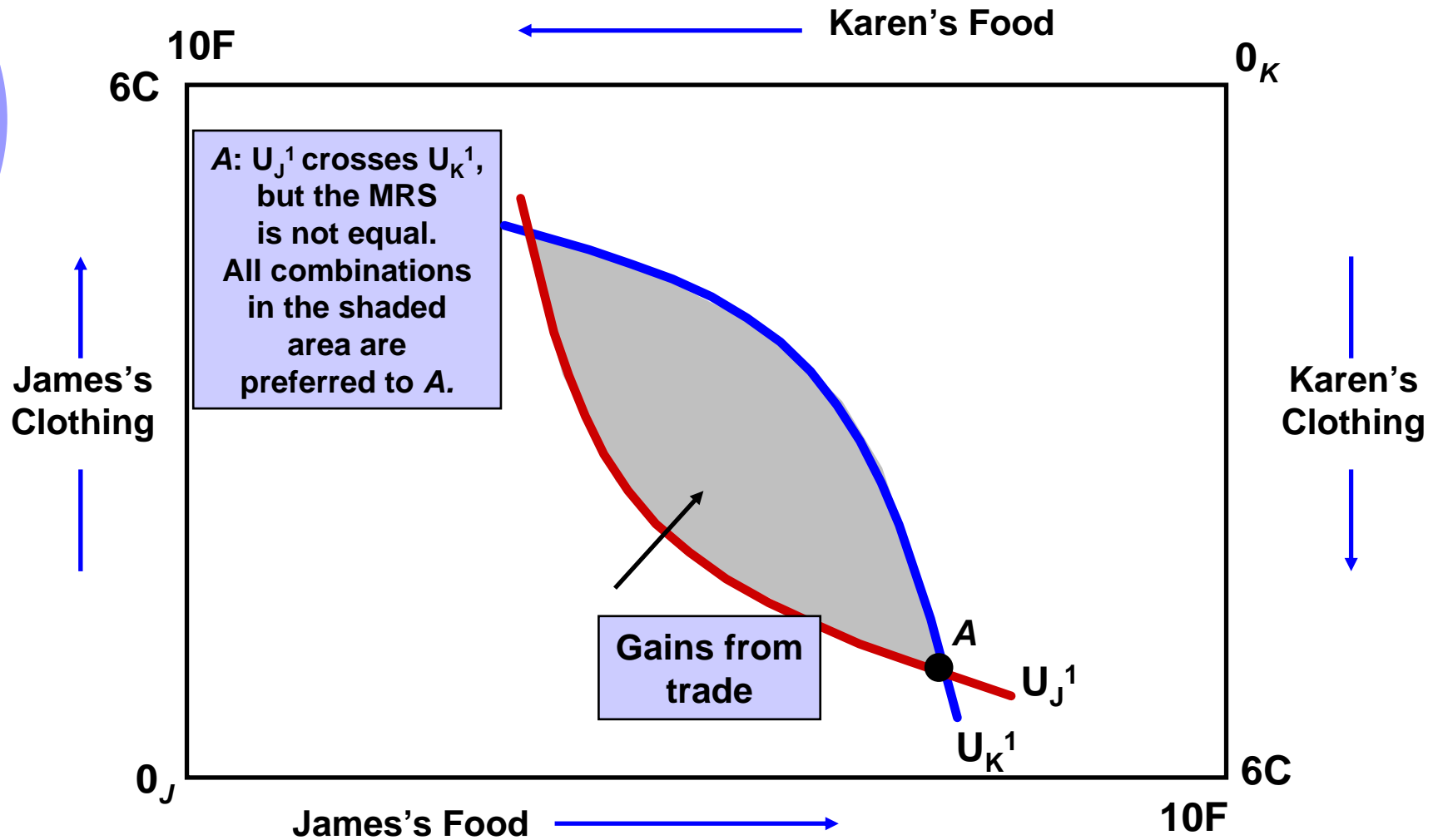


## Improvement upon by cooperation

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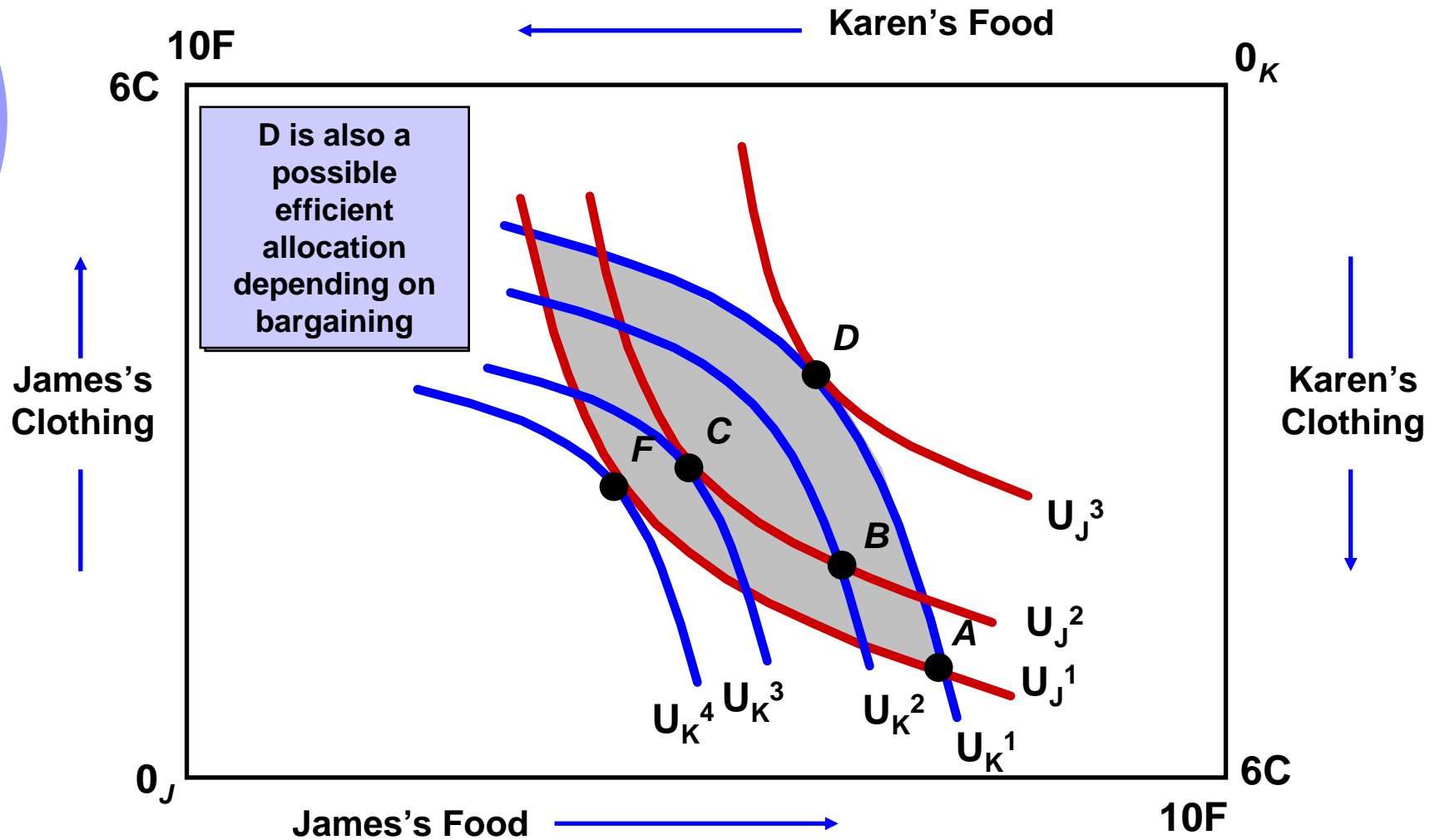
- Is going to be *exchange* in this economy?
- 2 types of allocations which can be improved upon or blocked
- Those which James and Karen would reject just keeping themselves at their initial endowments: INDIVIDUAL RACIONALITY (IR)
- Those which can be improved upon by the joint behavior of both agents: PARETO RACIONALITY.
- An allocation of goods is **Pareto efficient** if no one can be made better off without making someone else worse off

# Efficiency in Exchange: Individual Rationality.





# IR and Pareto efficiency.





## Efficient allocations

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- The shaded area between these two indifference curves represents all the possible allocations of food and clothing that would make both James and Karen better off than A (Describes all mutually beneficial trades)
- We can see both parties are better off at point B since they both end up on a higher indifference curve
  - Not efficient since MRSs are different – indifference curves have different slopes
  - Although a trade might make both parties better off, the new allocation is not necessarily efficient



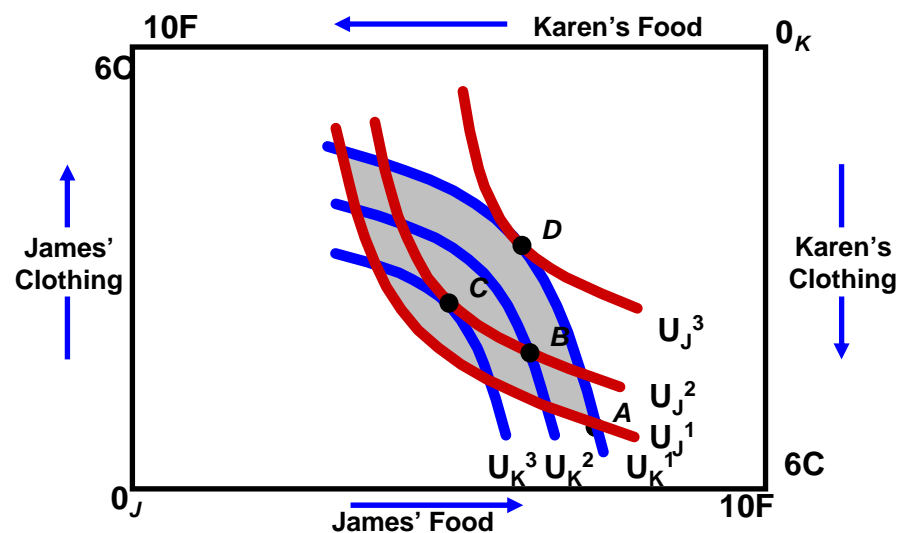
# Efficient Allocations

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- How do these parties reach an efficient allocation?
  - When there is no more room for trade
  - When their MRSs are equal
  - They will keep trading, reaching higher indifference curves, until they can no longer do so and still make each better off
  - This is when indifference curves are tangent – they have the same slope and same MRS

# Efficiency in Exchange

- Any move outside the shaded area will make one person worse off (closer to their origin)
- B is a mutually beneficial trade--higher indifference curve for each person
- Trade may be beneficial but not efficient
- MRS is equal when indifference curves are tangent and the allocation is efficient



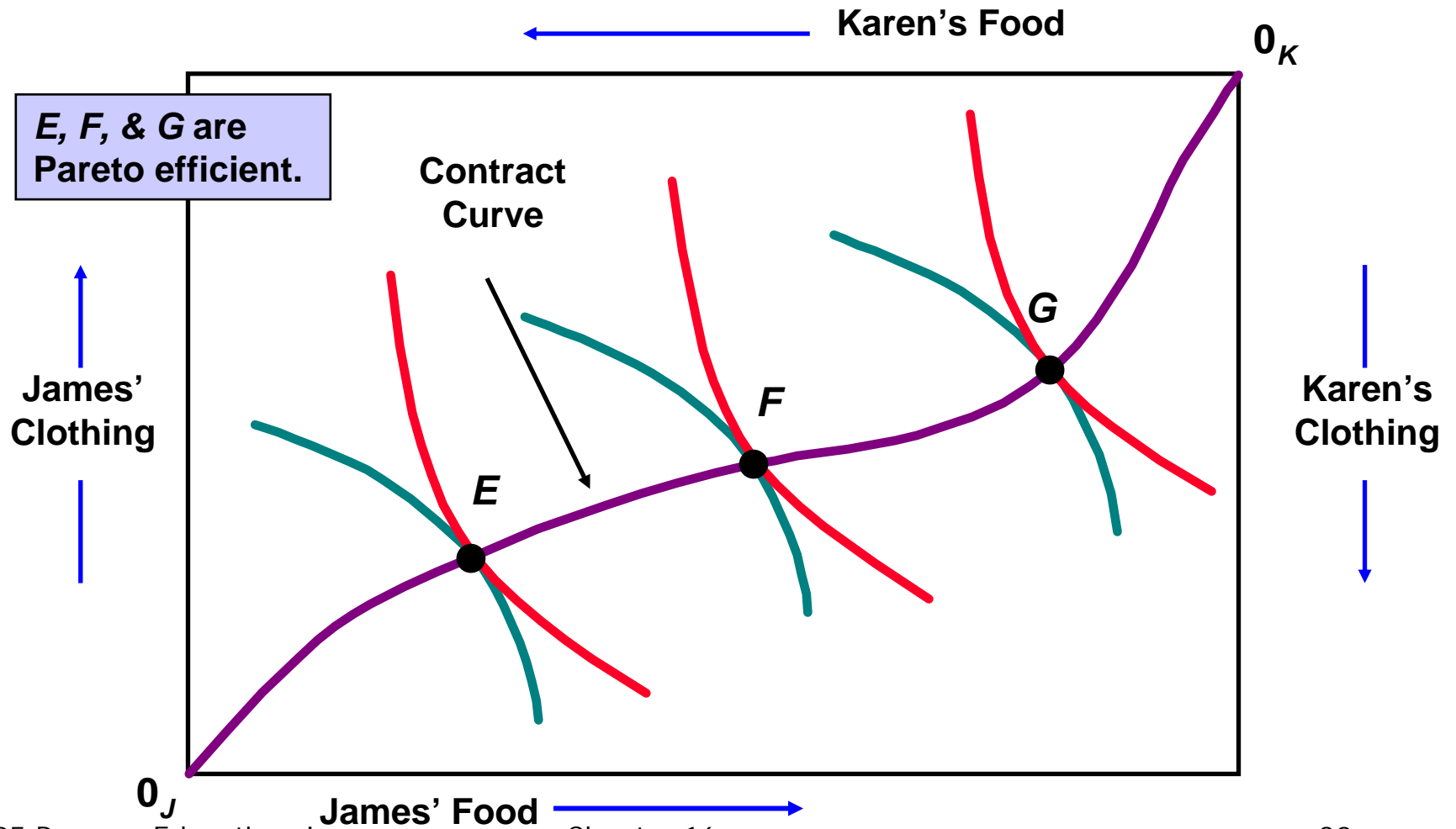


# Efficiency in Exchange

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- The Contract Curve
  - To find all possible efficient allocations of food and clothing between Karen and James, we would look for all points of tangency between each of their indifference curves
  - The **contract curve** shows all the efficient allocations of goods between two consumers.
  - The contract curve is independent of initial endowments.
  - To calculate the contract curve, the utility of an agent is maximized subject to both the feasibility constraint and to the utility level of the other agent's constraint.

# The Contract Curve





## Contract Curve

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- All points of tangency between the indifference curves are efficient
  - MRS of individuals is the same
  - No more room for trade
- The contract curve shows all allocations that are Pareto efficient
  - Pareto efficient allocation occurs when further trade will make someone worse off



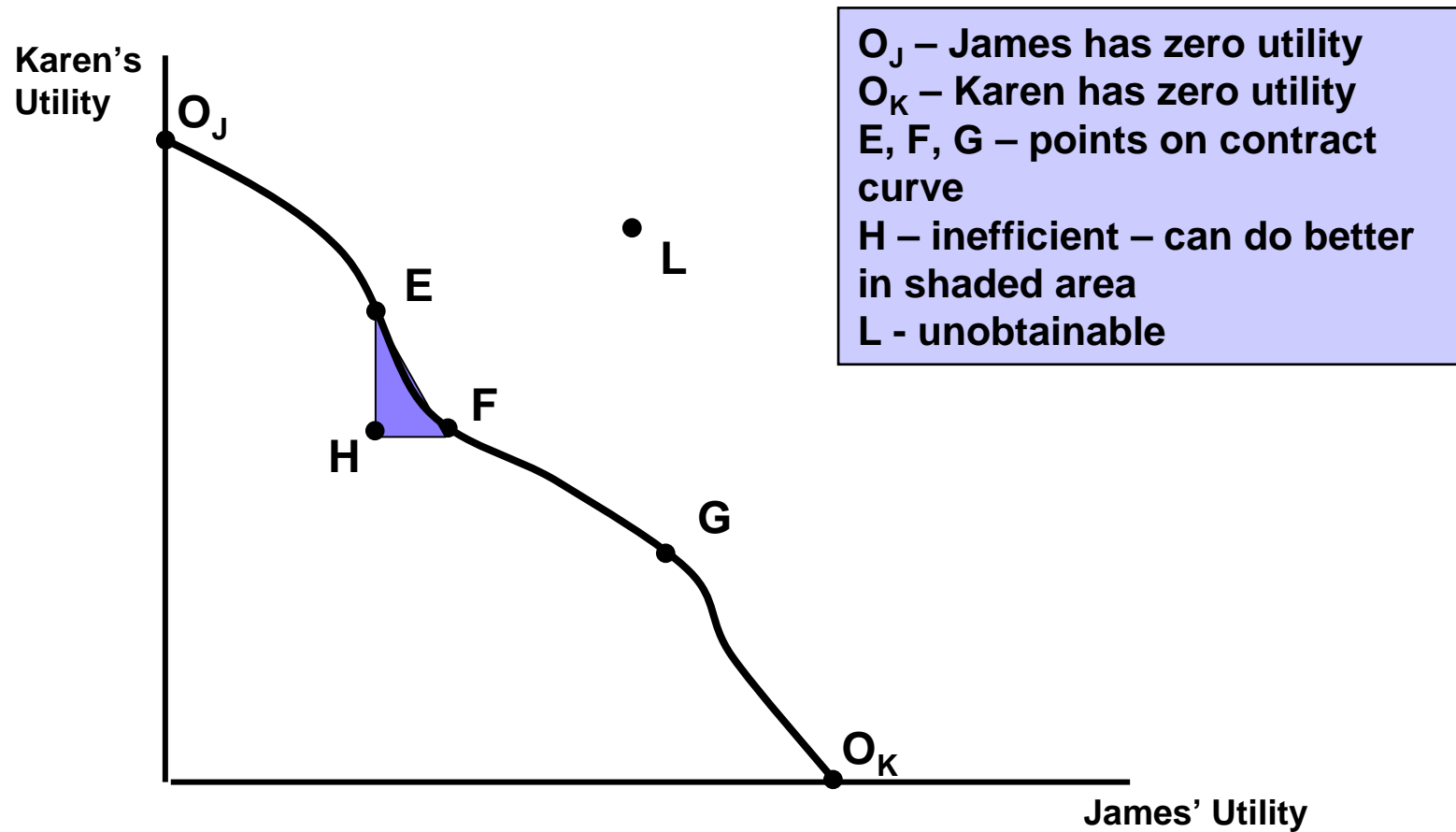
# The Utility Possibilities Frontier

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- From the Edgeworth Box, we showed a two person exchange
- The **utility possibilities frontier** represents all allocations that are efficient in terms of the utility levels of the two individuals
  - Shows the levels of satisfaction that are achieved when the two individuals have reached the contract curve



# The Utility Possibilities Frontier





## Core of an exchange economy

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- The **core** of an exchange economy is *the set of feasible allocations which cannot be improved upon (or blocked) by any coalition of agents.*
- In our 2x2 example: 3 coalitions:  $\{K\}$ ,  $\{J\}$  (2 coalitions of one agent) and the grand coalition  $\{K,J\}$ .
- CORE: segment of the contract curve in the shaded area.
- $\{K\}$ ,  $\{J\}$ : Will block no individually rational allocations
- $\{K,J\}$ : Will block no Pareto rational allocations



## Core of an exchange economy with more than two agents.

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- Coalition of  $k$  agents: Any subset  $k$  of agents with mandatory agreements.
- Any  $k$ -coalition can block a proposed allocation  $x$  whenever the  $k$  agents can reallocate their initial endowments among themselves and be better than under  $x$
- Core: RI, Pareto Rationality and rationality of all the remaining coalitions. Example: three agents  $\{A, B, C\}$
- Coalitions:  $\{A\}, \{B\}, \{C\}; \{A, B, C\}; \{A, B\}, \{B, C\}$  y
- $\{A, C\}$



## Core of an exchange economy

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Is the core non-empty?

**Yes**, under convexity of the preferences and perfect divisibility of goods.

**BUT:**

1. The core is not unique.
2. Huge needs of information.
3. Transaction costs are very high.



# Market Exchange: Walras

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- Price-decentralization.
- We analyze a process similar to the *competitive mechanism*.
- Agents are price-takers.
- Two caveats:
- This behavior only makes sense in huge economies. When we discuss it for James and Karen, we are assuming that there are many James and many Karens.
- To speak about a “competitive solution” we have to assume that the prices of the goods are known by James and Karen:
- There exists a third person: “***the walrasian auctionier***” who chooses the prices and announces them to the agents, who, in turn, announce the auctionier how much they want to exchange at these prices.



## Market exchange: 2x2 Model

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- Let us come back to our 2x2 model: James and Karen and food and clothing.
- Let  $p_A$  y  $p_R$  be the prices of a unit of food and a unit of clothing, respect.
- Given these prices,  $p = (p_A, p_R)$ , the agents will choose their most preferred exchange that they can afford.
- Are their plans always compatible?
- No, if prices are not equilibrium-prices.



## Market exchange: 2x2 Model

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- For instance, let

$$p = (p_A, p_R) \text{ y sean } x^J = (x_A^J, x_R^J) \text{ y } x^K = (x_A^K, x_R^K)$$

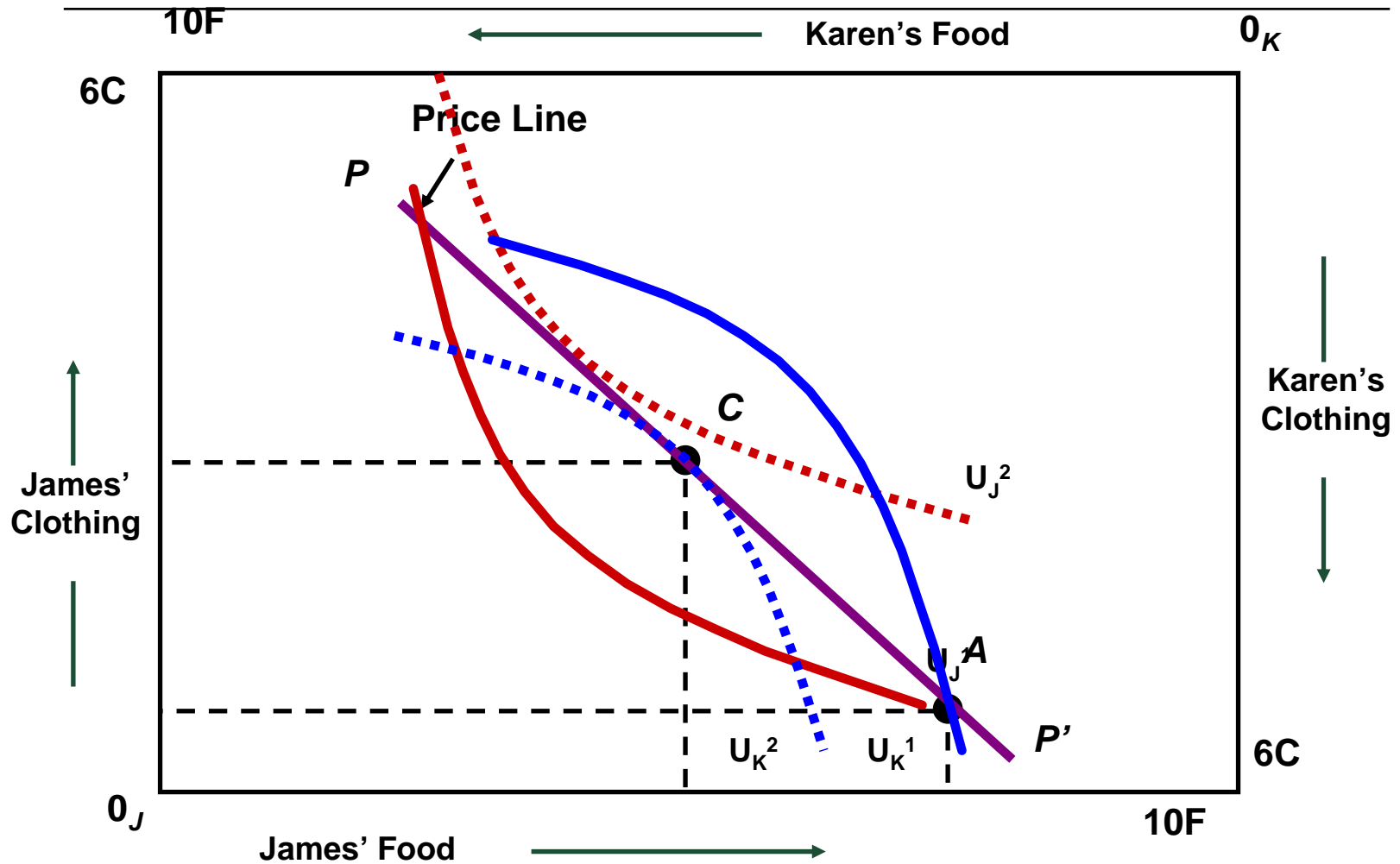
- be James and Karen's demands at these prices, respt. Their initial endowment are:

$$w^J = (w_A^J, w_R^J) \text{ y } w^K = (w_A^K, w_R^K)$$

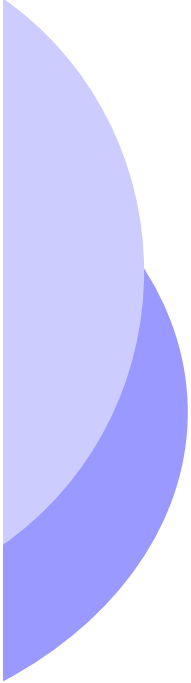
- Let the excess demand functions be

$$z_A = x_A^J + x_A^K - (w_A^J + w_A^K) \text{ y } z_R = x_R^J + x_R^K - (w_R^J + w_R^K)$$

# Walrasian Equilibrium in a Pure exchange 2x2 model.







# Market Exchange: 2x2 model. There is not market-clearing whenever $p$ is not an equilibrium.

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- At  $p$  markets do not clear.
  - At  $p$ , James is willing to buy more clothing than the one Karen wants to sell. There is an excess of demand in the clothing market.  $z_R > 0$
  - Karen wants to sell more food than the one James is willing to buy. There is an excess of supply in the food market.  $z_A < 0$
  - Why? Food is relatively more expensive than clothing:  $p_A$  is too high as compared to  $p_R$



## Market Exchange: 2x2 model. The Auctioneer

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- At price vector  $p$  agents markets' plans are not compatible.
- The auctioneer will modify prices according to their excess demand functions:
  - Excess demand will cause price to rise
  - Excess supply will cause price to fall

$$z_A < 0 \rightarrow p_A \downarrow$$

$$z_R > 0 \rightarrow p_R \uparrow$$



# Market Exchange: 2x2 model. The Auctioneer

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- Disequilibrium is only temporary in a competitive market
  - Excess demand will cause price to rise
  - Excess supply will cause price to fall
- In our example, we have excess supply of clothing and excess demand of food
  - Should expect the price of food to increase relative to price of clothing
  - Prices adjust until equilibrium is reached

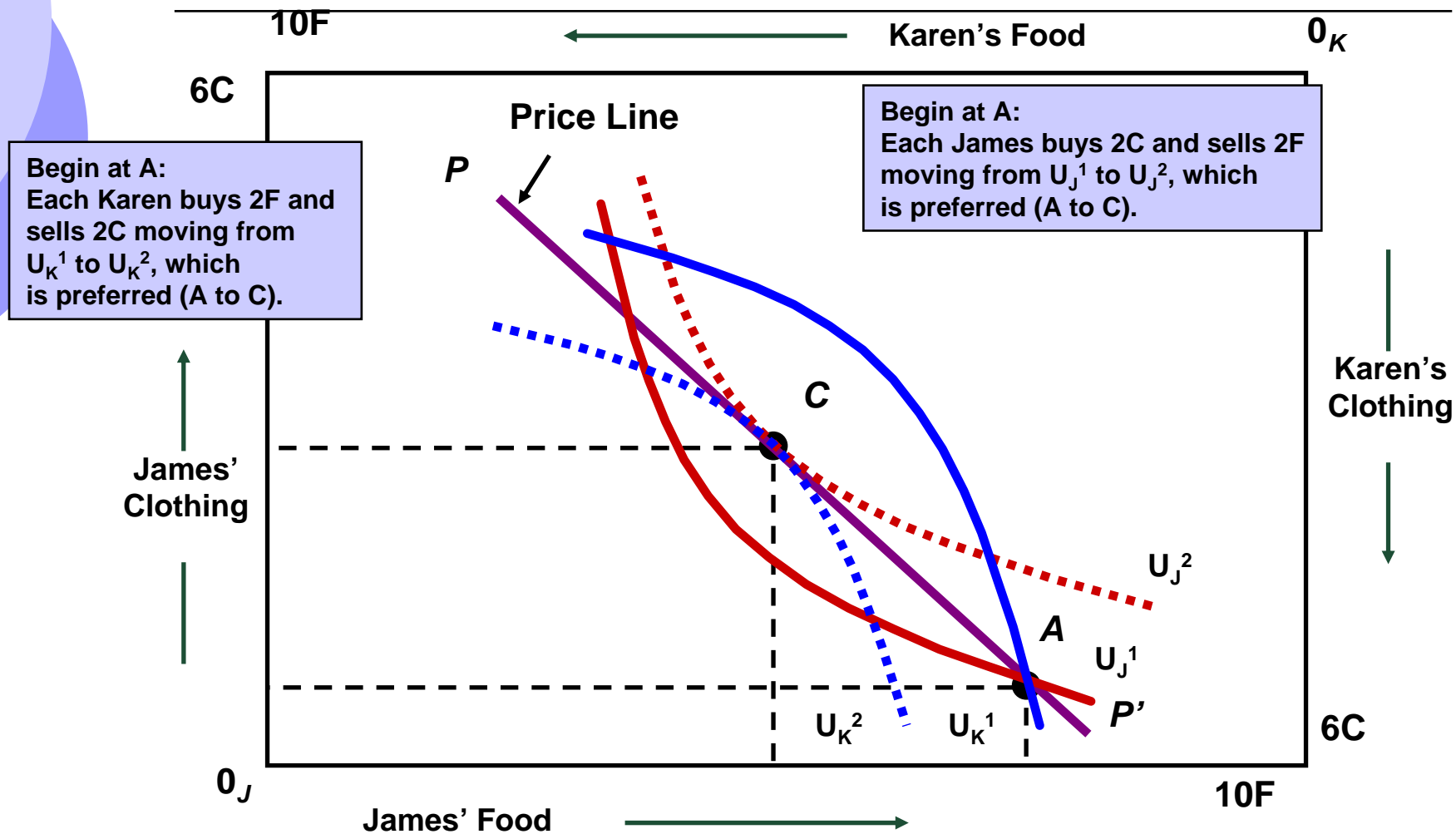


# Market Exchange: 2x2 model. The Auctioneer

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- When prices of food and clothing are equal, we can show the price line,  $PP'$  with a slope of  $-1$ 
  - Shows all possible allocations that exchange can achieve
    - James buys 2 clothing for 2 food: A to C
    - Karen buys 2 food for 2 clothing: A to C
    - Both increase satisfaction.
    - The amount of clothing that Karen wanted to sell is equal to the amount of clothing that James wanted to buy

# Market Exchange: 2x2 model. Equilibrium prices= Market Clearing





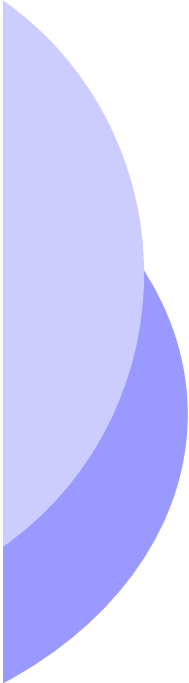
## Market Exchange: 2x2 model. Equilibrium prices= Market Clearing

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- At these new prices all the markets clear:  $z_A = 0$  y  $z_R = 0$
- Agents' market plans are compatible.
- A Walrasian (Competitive) equilibrium is a price vector  $p^*$  and a vector of excess demand functions  $z^*$ , such that:
- Each agent maximizes her utility at  $p^*$
- There is equilibrium in all the markets

$$z_j^* = 0 \quad \text{si } p_j^* > 0 \quad (\text{bienes escasos})$$

$$z_j^* < 0 \quad \text{si } p_j^* = 0 \quad (\text{bienes libres})$$



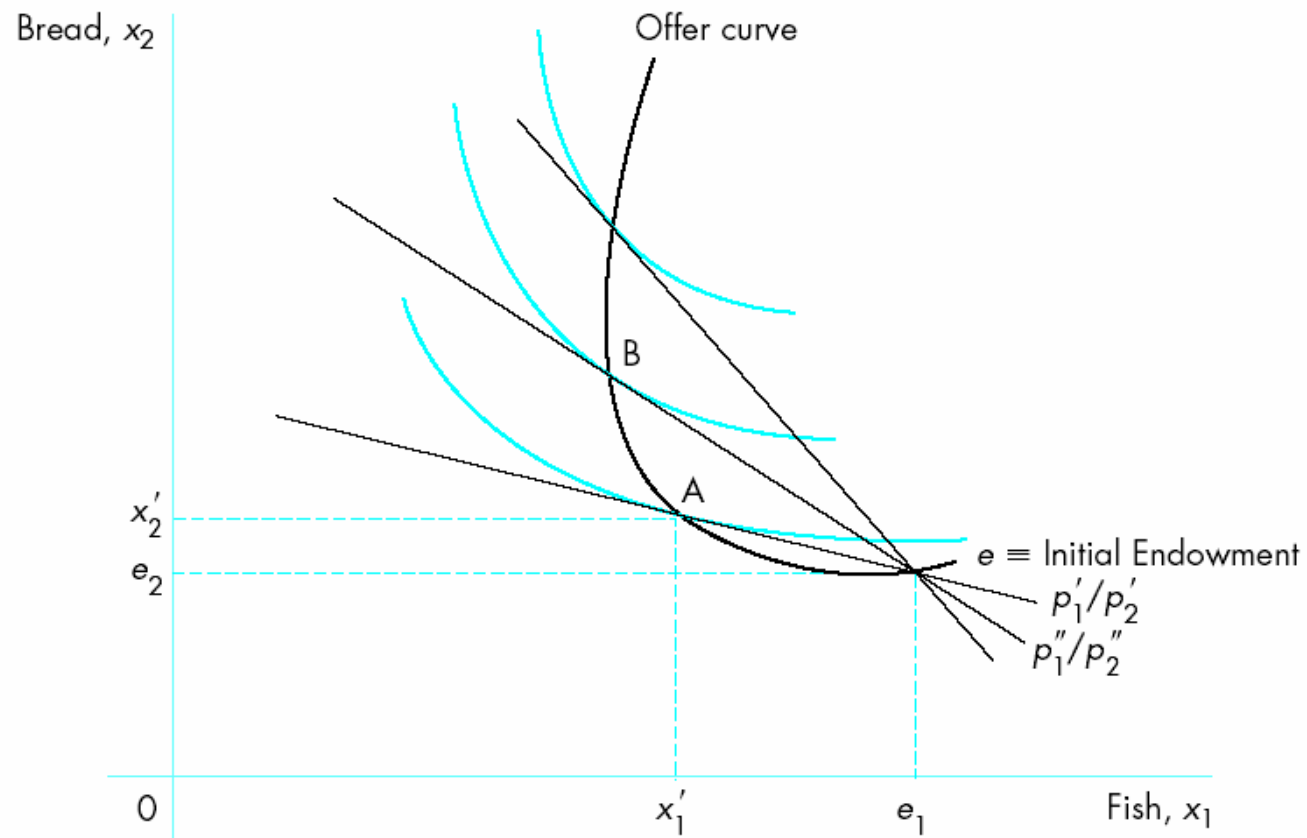
# Market Exchange: 2x2 model. Equilibrium prices= Market Clearing

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- Walrasian equilibrium
  1. Because the indifference curves are tangent, all MRSs are equal between consumers:  
*WE=OP* and *EW* belongs to the CORE.
  2. Because each indifference curve is tangent to the price line, each person's MRS is equal to the price ratio of the two goods

$$MRS_{FC}^J = \frac{P_C}{P_F} = MRS_{FC}^K$$

# Offer curves:





# Walrasian Equilibrium in a 2x2 model = where the two offer curves cross each other.

